

AEROSHUTTLE

LAUNCHED: 2371

OVERVIEW: The *Aeroshuttle* is an auxiliary craft docked to *Intrepid*-class starships. It is designed for atmospheric maneuvers and even is rated for low-level submersible duty.



Derived from the Danube-class runabout, the *Aeroshuttle* is capable of travelling at Warp 3 and serves a similar role for vessels it is attached to.

Similar to the Captain's Yacht, the *Aeroshuttle* does not count against the small craft compliment of the starship.

SYSTEMS

COMMS	07	ENGINES	08	STRUCTURE	08
COMPUTERS	07	SENSORS	09	WEAPONS	07

DEPARTMENTS

COMMAND	00	SECURITY	01	SCIENCE	01
CONN	02	ENGINEERING	01	MEDICINE	00

SCALE: 2 RESISTANCE: 2
SHIELDS: 4 POWER: 4
CREW COMPLIMENT: 1-4

TRAITS: Aeroshuttle, Small Craft

ATTACKS:

- Phaser Beam Array (Energy, 4▲, Medium Range, Versatile 2)
- Photon Torpedoes (Torpedo, 4▲, Long Range, High Yield)
- Tractor Beam (Scale: 1)

TALENTS:

- Independent Power Supply
- Improved RCS Thrusters
- High Resolution Scanners

AEROSHUTTLE — R

LAUNCHED: 2410

OVERVIEW: The *Aeroshuttle-R* is an auxiliary craft docked to *Pathfinder*-class starships. It is designed for atmospheric maneuvers and even is rated for low-level submersible duty.



This 2410 refit of the *Aeroshuttle*-class was designed for the turbulent times of the 25th Century, adding tactical improvements while not diminishing its scientific and advanced navigational technologies.

This represents a newly constructed *Aeroshuttle* deployed to *Pathfinder*-class starships in 2410. Older *Intrepid*-class (and variant) starships may use refit rules on the standard *Aeroshuttle* to represent an older customized vessel that has undergone refits.

Similar to the Captain's Yacht, the *Aeroshuttle-R* does not count against the small craft compliment of the starship.

SYSTEMS

COMMS	08	ENGINES	08	STRUCTURE	09
COMPUTERS	07	SENSORS	10	WEAPONS	08

DEPARTMENTS

COMMAND	00	SECURITY	01	SCIENCE	02
CONN	02	ENGINEERING	01	MEDICINE	00

SCALE: 2 RESISTANCE: 2
SHIELDS: 4 POWER: 4
CREW COMPLIMENT: 1-4

TRAITS: Aeroshuttle, Small Craft

ATTACKS:

- Phaser Beam Array (Energy, 4▲, Medium Range, Versatile 2)
- Photon Torpedoes (Torpedo, 4▲, Long Range, High Yield)
- Tractor Beam (Scale: 1)

TALENTS:

- Independent Power Supply
- Improved RCS Thrusters
- High Resolution Scanners